Math 1553 Worksheet §5.6 - §6.5 Solutions

1. Courage Soda and Dexter Soda compete for a market of 210 customers who drink soda each day.

Today, Courage has 80 customers and Dexter has 130 customers. Each day:

70% of Courage Soda's customers keep drinking Courage Soda, while 30% switch to Dexter Soda.

40% of Dexter Soda's customers keep drinking Dexter Soda, while 60% switch to Courage Soda.

a) Write a stochastic matrix *A* and a vector *x* so that *Ax* will give the number of customers for Courage Soda and Dexter Soda (in that order) tomorrow.
You do not need to compute *Ax*.

$$A = \begin{pmatrix} 0.7 & 0.6 \\ 0.3 & 0.4 \end{pmatrix} \text{ and } x = \begin{pmatrix} 80 \\ 130 \end{pmatrix}.$$

b) Find the steady-state vector for *A*.

$$(A-I \mid 0) = \begin{pmatrix} -0.3 & 0.6 \mid 0 \\ 0.3 & -0.6 \mid 0 \end{pmatrix} \xrightarrow{R_2 = R_2 + R_1} \begin{pmatrix} 1 & -2 \mid 0 \\ 0 & 0 \mid 0 \end{pmatrix}$$

so $x_1 = 2x_2$ and x_2 is free. A 1-eigenvector is $\begin{pmatrix} 2 \\ 1 \end{pmatrix}$, so the steady state vector

is
$$w = \frac{1}{2+1} \binom{2}{1} = \binom{2/3}{1/3}.$$

c) Use your answer from (b) to determine the following: in the long run, roughly how many daily customers will Courage Soda have?

As *n* gets large, $A^n \begin{pmatrix} 80\\130 \end{pmatrix}$ approaches $210 \begin{pmatrix} 2/3\\1/3 \end{pmatrix} = \begin{pmatrix} 140\\70 \end{pmatrix}$. Courage will have roughly 140 customers.

- **2.** True/False
 - (1) If *u* is in subspace *W*, and *u* is also in W^{\perp} , then u = 0.
 - (2) If y is in a subspace W, the orthogonal projection of y onto W^{\perp} is 0.
 - (3) If x is orthogonal to v and w, then x is also orthogonal to v w.

Solution.

- (1) TRUE: Such a vector u would be orthogonal to itself, so $u \cdot u = ||u||^2 = 0$. Therefore, u has length 0, so u = 0.
- (2) TRUE: *y* is in *W*, so $y \perp W^{\perp}$. Its orthogonal projection onto *W* is *y* and orthogonal projection onto W^{\perp} is 0. In fact *y* has orthogonal decomposition y = y + 0, where *y* is in *W* and 0 is in W^{\perp} .

- (3) TRUE: By properties of the dot product, if x is orthogonal to v and w then x is orthogonal to everything in Span $\{v, w\}$ (which includes v w).
- **3.** a) Find the standard matrix *B* for proj_L , where $L = \operatorname{Span} \left\{ \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix} \right\}$.
 - **b)** What are the eigenvalues of *B*? Is *B* is diagonalizable?

Solution.

a) We use the formula $B = \frac{1}{u \cdot u} u u^T$ where $u = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$ (this is the formula $B = A(A^T A)^{-1} A^T$ when "A" is just the single vector u).

$$B = \frac{1}{1(1) + 1(1) + (-1)(-1)} \begin{pmatrix} 1\\1\\-1 \end{pmatrix} \begin{pmatrix} 1 & 1 & -1 \\ 1 & 1 & -1 \\ -1 & -1 & 1 \end{pmatrix}$$
$$\implies B = \frac{1}{3} \begin{pmatrix} 1 & 1 & -1\\-1 & -1 & 1 \end{pmatrix}.$$

b) Bx = x for every x in L, and Bx = 0 for every x in L^{\perp} , so B has two eigenvalues: $\lambda_1 = 1$ with algebraic and geometric) multiplicity 1, $\lambda_2 = 0$ with algebraic and geometric multiplicity 2. Since the algebraic and geometric multiplicities are the same for each eigenvalue, we know B is diagonalizable. We can actually compute the diagonalization of B (we're not asked in the question). Here $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$

$$v_1 = \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$$
 is an eigenvector for $\lambda_1 = 1$, whereas $v_2 = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix}$ and $v_3 = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$ are eigenvectors for $\lambda_1 = 0$. Therefore

are eigenvectors for $\lambda_2 = 0$. Therefore

$$B = \begin{pmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \\ -1 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \\ -1 & 0 & 1 \end{pmatrix}^{-1}$$

4.
$$y = \begin{pmatrix} 0 \\ 2 \\ 4 \end{pmatrix}, \quad u_1 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \quad u_2 = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}$$

- (1) Determine whether u_1 and u_2
 - (a) are linearly independent
 - (b) are orthogonal
 - (c) span \mathbf{R}^3
- (2) Is y in $W = \text{Span}\{u_1, u_2\}$?
- (3) Compute the vector w that most closely approximates y within W.
- (4) Construct a vector, z, that is in W^{\perp} .
- (5) Make a rough sketch of *W*, *y*, *w*, and *z*.

Solution.

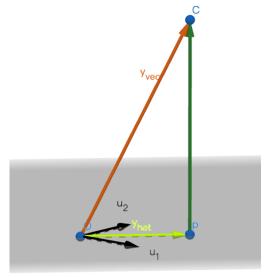
- (1) A quick check shows that the vectors u_1 and u_2 are orthogonal and linearly independent, so Span $\{u_1, u_2\}$ is a plane in \mathbb{R}^3 , but is not all of \mathbb{R}^3 .
- (2) By inspection, y is not in the span because it has a non-zero x_3 component.
- (3) The vector w is $\text{proj}_W y$. The orthogonal projection of y onto W is calculated in the usual way.

$$A^{T}A = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}, \quad A^{T}b = \begin{pmatrix} 2 \\ 2 \end{pmatrix}, \text{ so } \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}v = \begin{pmatrix} 2 \\ 2 \end{pmatrix}, \quad v = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$
$$w = Av = \begin{pmatrix} 1 & -1 \\ 1 & 1 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 2 \\ 0 \end{pmatrix}.$$

Another quick way to do this problem is note that W is the xy-plane of \mathbb{R}^3 , so

the projection of
$$\begin{pmatrix} 0\\2\\4 \end{pmatrix}$$
 onto W is just $\begin{pmatrix} 0\\2\\0 \end{pmatrix}$.
(4) One vector in W^{\perp} is $z = y - \operatorname{proj}_{W} y = \begin{pmatrix} 0\\2\\4 \end{pmatrix} - \begin{pmatrix} 0\\2\\0 \end{pmatrix} = \begin{pmatrix} 0\\0\\4 \end{pmatrix}$.

(5) Here is a picture. The vector w is labeled " y_{hat} " in the drawing.



5. Find the best fit line y = Ax + B through the points (0,0), (1,8), (3,8), and (4,20).

Solution.

We want to find a least squares solution to the system of linear equations

$$\begin{array}{ccc} 0 = A(0) + B \\ 8 = A(1) + B \\ 8 = A(3) + B \\ 20 = A(4) + B \end{array} \qquad \Longleftrightarrow \qquad \begin{pmatrix} 0 & 1 \\ 1 & 1 \\ 3 & 1 \\ 4 & 1 \end{pmatrix} \begin{pmatrix} A \\ B \end{pmatrix} = \begin{pmatrix} 0 \\ 8 \\ 8 \\ 20 \end{pmatrix}.$$

We compute

$$\begin{pmatrix} 0 & 1 & 3 & 4 \\ 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 1 \\ 3 & 1 \\ 4 & 1 \end{pmatrix} = \begin{pmatrix} 26 & 8 \\ 8 & 4 \end{pmatrix}$$
$$\begin{pmatrix} 0 & 1 & 3 & 4 \\ 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 8 \\ 8 \\ 20 \end{pmatrix} = \begin{pmatrix} 112 \\ 36 \end{pmatrix}$$
$$\begin{pmatrix} 26 & 8 \\ 8 & 4 \\ 8 & 4 \\ 36 \end{pmatrix} \xrightarrow{\text{rref}} \begin{pmatrix} 1 & 0 & | & 4 \\ 0 & 1 & | & 1 \end{pmatrix}.$$

Hence the least squares solution is A = 4 and B = 1, so the best fit line is y = 4x + 1.