

Section 6.2

Orthogonal Complements

Orthogonal Complements

Definition

Let W be a subspace of \mathbf{R}^n . Its **orthogonal complement** is

$$W^\perp = \{v \text{ in } \mathbf{R}^n \mid v \cdot w = 0 \text{ for all } w \text{ in } W\} \quad \text{read "W perp".}$$

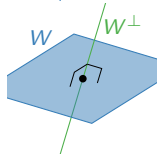
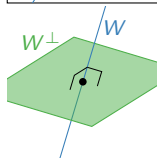
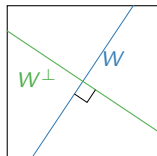
W^\perp is orthogonal complement
 A^T is transpose

Pictures:

The orthogonal complement of a **line** in \mathbf{R}^2 is the perpendicular **line**. [interactive]

The orthogonal complement of a **line** in \mathbf{R}^3 is the perpendicular **plane**. [interactive]

The orthogonal complement of a **plane** in \mathbf{R}^3 is the perpendicular **line**. [interactive]



Orthogonal Complements

Basic properties

Let W be a subspace of \mathbf{R}^n .

Facts:

1. W^\perp is also a subspace of \mathbf{R}^n
2. $(W^\perp)^\perp = W$
3. $\dim W + \dim W^\perp = n$
4. If $A = (v_1 \ v_2 \ \cdots \ v_m)$ and $W = \text{Col } A$, then $W^\perp = \text{Nul}(A^T)$ since

$$\begin{aligned}W^\perp &= \text{all vectors orthogonal to each } v_1, v_2, \dots, v_m \\&= \{x \text{ in } \mathbf{R}^n \mid x \cdot v_i = 0 \text{ for all } i = 1, 2, \dots, m\} \\&= \text{Nul} \begin{pmatrix} -v_1^T & - \\ -v_2^T & - \\ \vdots & \\ -v_m^T & - \end{pmatrix} = \text{Nul}(A^T).\end{aligned}$$

Orthogonal Complements

Computation

Problem: if $W = \text{Span} \left\{ \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \right\}$, compute W^\perp .

[interactive]

$$\text{Span}\{v_1, v_2, \dots, v_m\}^\perp = \text{Nul} \begin{pmatrix} -v_1^T & - \\ -v_2^T & - \\ \vdots & \\ -v_m^T & - \end{pmatrix}$$

Orthogonal Complements

Row space, column space, null space

Definition

The **row space** of an $m \times n$ matrix A is the span of the *rows* of A . It is denoted $\text{Row } A$. Equivalently, it is the column space of A^T :

$$\text{Row } A = \text{Col } A^T.$$

It is a subspace of \mathbf{R}^n .

We showed before that if A has rows $v_1^T, v_2^T, \dots, v_m^T$, then

$$\text{Span}\{v_1, v_2, \dots, v_m\}^\perp = \text{Nul } A.$$

Hence we have shown:

Fact: $(\text{Row } A)^\perp = \text{Nul } A$.

Replacing A by A^T , and remembering $\text{Row } A^T = \text{Col } A$:

Fact: $(\text{Col } A)^\perp = \text{Nul } A^T$.

Using property 2 and taking the orthogonal complements of both sides, we get:

Fact: $(\text{Nul } A)^\perp = \text{Row } A$ and $\text{Col } A = (\text{Nul } A^T)^\perp$.

Dimension of the row space

Even though $\text{Row}(A)$ lives in \mathbf{R}^n and $\text{Col}(A)$ lives in \mathbf{R}^m if A is an $m \times n$ matrix, both subspaces have the same dimension.

Theorem

If A is an $m \times n$ matrix, then $\dim(\text{Row } A) = \dim(\text{Col } A)$.

Orthogonal Complements of Most of the Subspaces We've Seen

For any vectors v_1, v_2, \dots, v_m :

$$\text{Span}\{v_1, v_2, \dots, v_m\}^\perp = \text{Nul} \begin{pmatrix} -v_1^T & - \\ -v_2^T & - \\ \vdots & \\ -v_m^T & - \end{pmatrix}$$

For any matrix A :

$$\text{Row } A = \text{Col } A^T$$

and

$$(\text{Row } A)^\perp = \text{Nul } A \quad \text{Row } A = (\text{Nul } A)^\perp$$

$$(\text{Col } A)^\perp = \text{Nul } A^T \quad \text{Col } A = (\text{Nul } A^T)^\perp$$

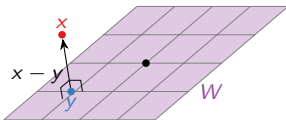
For any other subspace W , first find a basis v_1, \dots, v_m , then use the above trick to compute $W^\perp = \text{Span}\{v_1, \dots, v_m\}^\perp$.

Section 6.3

Orthogonal Projections (will finish in next set of slides)

Best Approximation

Suppose you measure a data point x which you know for theoretical reasons must lie on a subspace W .



Due to measurement error, though, the measured x is not actually in W . Best approximation: y is the *closest* point to x on W .

How do you know that y is the closest point? The vector from y to x is orthogonal to W : it is in the *orthogonal complement* W^\perp .

Orthogonal Decomposition

Theorem

Every vector x in \mathbf{R}^n can be written as

$$x = x_W + x_{W^\perp}$$

for unique vectors x_W in W and x_{W^\perp} in W^\perp .

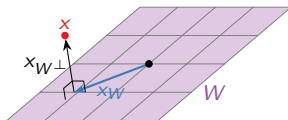
The equation $x = x_W + x_{W^\perp}$ is called the **orthogonal decomposition** of x (with respect to W).

The vector x_W is the **orthogonal projection** of x onto W .

The vector x_W is the *closest vector to x on W* .

[interactive 1]

[interactive 2]



Orthogonal Decomposition

Justification

Theorem

Every vector x in \mathbf{R}^n can be written as

$$x = x_W + x_{W^\perp}$$

for unique vectors x_W in W and x_{W^\perp} in W^\perp .

Why?

Orthogonal Decomposition

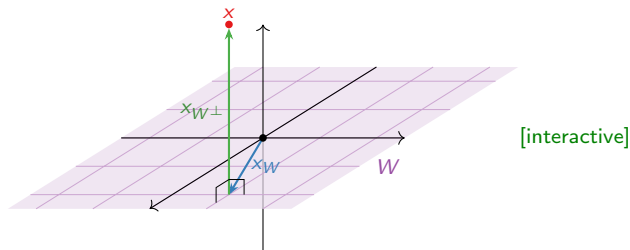
Example

Let W be the xy -plane in \mathbf{R}^3 . Then W^\perp is the z -axis.

$$x = \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix} \implies x_W = \quad \quad \quad x_{W^\perp} = \quad .$$

$$x = \begin{pmatrix} a \\ b \\ c \end{pmatrix} \implies x_W = \quad \quad \quad x_{W^\perp} = \quad .$$

This is just decomposing a vector into a “horizontal” component (in the xy -plane) and a “vertical” component (on the z -axis).



Orthogonal Decomposition

Computation?

Problem: Given x and W , how do you compute the decomposition $x = x_W + x_{W^\perp}$?

Observation: It is enough to compute x_W , because $x_{W^\perp} = x - x_W$.

Theorem (The $A^T A$ Trick)

Let W be a subspace of \mathbf{R}^n , let v_1, v_2, \dots, v_m be a spanning set for W (e.g., a basis), and let

$$A = \begin{pmatrix} | & | & \cdots & | \\ v_1 & v_2 & \cdots & v_m \\ | & | & \cdots & | \end{pmatrix}.$$

Then for any x in \mathbf{R}^n , the matrix equation

$$A^T A v = A^T x \quad (\text{in the unknown vector } v)$$

is consistent, and $x_W = A v$ for any solution v .

Recipe for Computing $x = x_W + x_{W^\perp}$

- ▶ Write W as a column space of a matrix A .
- ▶ Find a solution v of $A^T A v = A^T x$ (by row reducing).
- ▶ Then $x_W = A v$ and $x_{W^\perp} = x - x_W$.

The $A^T A$ Trick

Example

Problem: Compute the orthogonal projection of a vector $x = (x_1, x_2, x_3)$ in \mathbf{R}^3 onto the xy -plane.

Problem: Let

$$x = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \quad W = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \text{ in } \mathbf{R}^3 \mid x_1 - x_2 + x_3 = 0 \right\}.$$

Compute the distance from x to W .

The $A^T A$ Trick

Another Example, Continued

Problem: Let

$$x = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \quad W = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \text{ in } \mathbf{R}^3 \mid x_1 - x_2 + x_3 = 0 \right\}.$$

Compute the distance from x to W .

[interactive]

The $A^T A$ Trick

Proof

Theorem (The $A^T A$ Trick)

Let W be a subspace of \mathbf{R}^n , let v_1, v_2, \dots, v_m be a spanning set for W (e.g., a basis), and let

$$A = \begin{pmatrix} | & | & \cdots & | \\ v_1 & v_2 & \cdots & v_m \\ | & | & \cdots & | \end{pmatrix}.$$

Then for any x in \mathbf{R}^n , the matrix equation

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Proof:

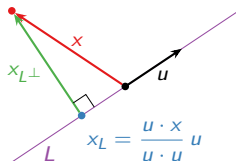
Orthogonal Projection onto a Line

Problem: Let $L = \text{Span}\{u\}$ be a line in \mathbf{R}^n and let x be a vector in \mathbf{R}^n . Compute x_L .

Projection onto a Line

The projection of x onto a line $L = \text{Span}\{u\}$ is

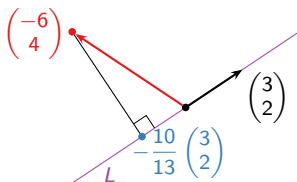
$$x_L = \frac{u \cdot x}{u \cdot u} u \quad x_{L^\perp} = x - x_L.$$



Orthogonal Projection onto a Line

Example

Problem: Compute the orthogonal projection of $x = \begin{pmatrix} -6 \\ 4 \end{pmatrix}$ onto the line L spanned by $u = \begin{pmatrix} 3 \\ 2 \end{pmatrix}$, and find the distance from u to L .



[interactive]

Let W be a subspace of \mathbf{R}^n .

- ▶ The **orthogonal complement** W^\perp is the set of all vectors orthogonal to everything in W .
- ▶ We have $(W^\perp)^\perp = W$ and $\dim W + \dim W^\perp = n$.
- ▶ $\text{Row } A = \text{Col } A^T$, $(\text{Row } A)^\perp = \text{Nul } A$, $\text{Row } A = (\text{Nul } A)^\perp$,
 $(\text{Col } A)^\perp = \text{Nul } A^T$, $\text{Col } A = (\text{Nul } A^T)^\perp$.
- ▶ **Orthogonal decomposition:** any vector x in \mathbf{R}^n can be written in a unique way as $x = x_W + x_{W^\perp}$ for x_W in W and x_{W^\perp} in W^\perp . The vector x_W is the **orthogonal projection** of x onto W .
- ▶ The vector x_W is the *closest point to x in W* : it is the *best approximation*.
- ▶ The *distance* from x to W is $\|x_{W^\perp}\|$.
- ▶ If $W = \text{Col } A$ then to compute x_W , solve the equation $A^T A v = A^T x$; then $x_W = A v$.
- ▶ If $W = L = \text{Span}\{u\}$ is a line then $x_L = \frac{u \cdot x}{u \cdot u} u$.